

Cell Project Space

Chimera Q.T.E.

16 November 2012 - 6 January 2013

Private view: 15 November 2012

curated by Attilia Fattori Franchini

*Cornelia Baltes, Nicolas Deshayes, Adham Faramawy, Jack Lavender
Berry Patten, Sabrina Ratté, Travess Smalley, Oliver Sutherland*

According to Greek mythology, the Chimera was a monstrous fire-breathing female creature composed of the parts of three animals: a lion, a serpent and a goat. In popular culture the term has been used to describe any fictional being composed by different parts as well as to describe illusory ideas and actions.

The Chimera, one of the first versions of the story of the hero and the dragon, is an ancient myth which defining attributes have been changing through time. Taking inspiration from the Chimera, its composed physicality and fictional being, the show reflects on new forms of abstraction and intangibility derived from the assemblage of different styles and materials often associated to the internet and its context of visual and narrative fragmentation.

The works presented, mix personal visions and popular culture with digital aesthetics, aiming to reproduce heterogeneous feelings and an interpretative contingency. An extreme diversity and the tendency to inspire atmospheres via tools and references apparently distant are the point of departure to create a fictional sense of transcendence and fluidity. The works and theoretical contributes included in the exhibition aim to operate as activators, inviting the viewer to participate in the construction of meaning whilst also initiating alter relationships between the medium's attributes and the work's narratives.

The show celebrates cacophony and material-crossing whilst floating between physicality and significance, to consider alternative forms of artistic expression looking at a context-based sensoriality more than direct representation.